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Design Prize Award

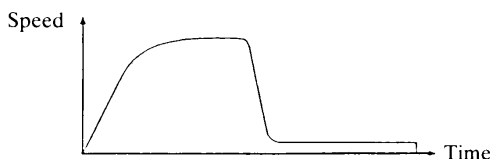
For excellence in the design of a product for learning science or mathematics, the International Society for Design and Development in Education has awarded the first ISDDE Prizes of ten thousand US dollars (\$10,000) each to Malcolm Swan of the Shell Centre, University of Nottingham, for *The Language of Functions and Graphs*, and to Glenda Lappan and Elizabeth Phillips, jointly, of Michigan State University for *Connected Mathematics*.

The Language of Functions and Graphs

The seminal work of Malcolm Swan in *The Language of Functions and Graphs* opened eyes to the wonderful ways students can learn how the line graphs of mathematical functions model situations from the real world or from the imagination. The correspondences (and non-correspondences!) between the graph and the structure of the situation are brought delightfully to the student's attention through well crafted problems and questions. The approach of direct interpretation from graph to engaging phenomenon is really developed for the first time in problems like "Which Sport?". Published in 1985, *The Language of Functions and Graphs* has influenced the design of instructional materials and assessments world-wide.

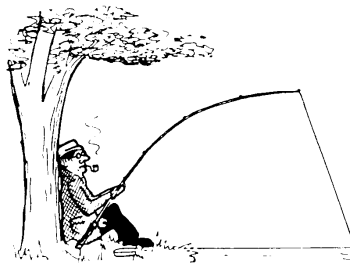
Which Sport?

Which sport will produce a graph like this?



Choose the best answer from the following and explain exactly how it fits the graph.

Write down reasons why you reject alternatives.



Fishing
Pole Vaulting
100 metre Sprint
Sky Diving
Golf
Archery
Javelin Throwing
High Jumping
High Diving
Snooker
Drag Racing
Water Skiing

The Language of Functions and Graphs, colloquially known as "The Red Box", is also notable for the systematic development process that included multiple trials and revision of the materials by the Shell Centre team, ultimately with representative samples of teachers and students. Swan's empirically refined material proved robust across varied circumstances of use. It was also an early example of the well-aligned integration in a single module of the following elements: assessment tasks with rubrics for analyzing and grading performance; exemplified student performances; teaching materials for the new content; and a professional development package, with "do-it-yourself" robustness.

Connected Mathematics

Glenda Lappan and Elizabeth Phillips led a team at Michigan State in the development of *Connected Mathematics*, a three-year mathematics curriculum for US middle school students, aged 11 to 14.

Lappan and Phillips focused *Connected Mathematics* on the structural coherence of the students' learning progression. The key mathematical ideas around which the curriculum is built are identified at each level. The underlying concepts, skills, and procedures supporting the development of a mathematical idea are identified and included in an appropriate development sequence.

Classroom instruction focuses on the investigation of mathematical ideas embedded in problem situations. Mathematical tasks for students in class and in homework are the primary vehicle for student engagement with the concepts to be learned, and with mathematical reasoning using diverse representations. This careful design has been realized with considerable flair and imagination in many of the units. Original and effective use of text structures clarifies the important distinction between everyday and technical language that, left implicit, so often confuses students.

Lappan and Phillips employed a development process that was the epitome of good engineering, with substantial feedback (including, for example, video of the entire lesson sequence) from three rounds of field trials. The consultation with teachers and others was thorough. As a result of all this, the tradeoffs inevitable in any design were judged shrewdly, so that the resultant materials have had systemic impact on US middle school mathematics.



Two modules, *Variables and Patterns* and *Say It With Symbols* exemplify the excellence of the design work of Lappan and Phillips. *Variables and Patterns* introduces algebra by students exploring a variety of everyday situations in which changes occur. Bicycle and car trips, costs of amusement park rides or car washes, box office receipts and races, are explored using various mathematical representations. *Say It With Symbols* tackles the development of robust fluency in symbolic manipulation (always a high

priority) by focusing on “making sense of symbols” at every stage. Work on interpreting symbolic expressions leads on to creating equivalent expressions and thus to sense-making solution of linear and quadratic equations, and to modeling.

ISDDE

The International Society for Design and Development in Education aims to improve the quality of the design and development of educational materials, particularly in

mathematics, science and technology. To this end, ISDDE seeks to forward the development of a coherent, mutually-supportive and self-critical professional design and development community, and to raise awareness of the nature of high-quality design and systematic development and its value in achieving educational improvement.

If the classroom is to provide a stimulating and supportive learning environment for students, the nature of the learning activities is central. In most science and mathematics classrooms these are based on textbooks or other published learning materials. Teaching professionals and their students deserve well-designed tools that work as well for them as do the tools in other professions. Yet around the world, separate design groups or individuals use more-or-less systematic, more-or-less research-based methods for the development of more-or-less imaginatively designed educational materials and processes. The range of quality appears to be enormous.

In any field with more obviously serious consequences, this would not be tolerated. No-one would fly in an airplane or allow their children to be treated with drugs that had been as casually developed and tested as are the products and processes used in education. But the "deaths" in education are less dramatic – students who fail dismally to reach anywhere near their potential. While there are factors other than their schools that contribute to these failures, there is enough experience around the world to show that the quality of the "tools" used in schools can make a huge difference.

A few years ago, in response to this need, a group of developers from several countries recognized the need for a structure of support for such a community - hence the International Society for Design and Development in Education. ISDDE was launched in 2005. Since then, further informal contacts, a series of annual conferences, the imminent launch of an e-journal, *Education Designer*, and this Prize have forwarded the work of the Society and its Fellows. (for more detail, see www.isdde.org)

It is surprising that no community of educational designers had existed before, nationally or internationally. There are societies of educational researchers, administrators, teachers and those involved in professional development, but no community of those who design and develop the materials that these groups use in their work.

ISDDE's goals represent an essential part of any improvement strategy. Though individuals can and do make outstanding contributions, no field can progress without the effective communication, both among its practitioners and with the public, that ISDDE aims to provide.

The prize designers

Malcolm Swan is an Associate Professor & Reader in Mathematics Education in the School of Education at the University of Nottingham. Malcolm conducts design research into the theory, development and evaluation of collaborative teaching situations in mathematics education.

Glenda Lappan is a University Distinguished Professor in the Division of Science and Mathematics Education. Her research and development interests are in students' learning of mathematics, mathematics teachers' professional growth, and change at the middle and secondary levels. Glenda is Co-director for the Center for the Study of Mathematics Curriculum and served as President of the National Council of Teachers of Mathematics.

Elizabeth “Betty” Phillips is a senior specialist in the Division of Science and Mathematics Education. Betty is interested in curriculum and professional development projects at the middle school and high school levels, as well as a projects related to the teaching and learning of algebra across the grades.

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ISDDE website: www.isdde.org

Connected Mathematics Project website: connectedmath.msu.edu

The Language of Functions and Graphs is available from Shell Centre for Mathematical Education Publications Ltd. See: www.mathshell.com